

2017-2018
University Laboratory School
BYOD (bring your own device) Responsibility Contract

This contract is only for students and parents who have elected to bring their own device from home.

Description

Students participating in the ULS BYOD (bring your own device) program have committed to bringing a laptop that can run the Chrome browser.

Expectations for Responsibility and Internet Safety

Students are held to the highest standards of ethics, responsibility, and etiquette in their communication and collaboration with others. In addition to the policies outlined in this contract below, all policies agreed to in the school Acceptable Use Policy and Student/Parent Handbook will be followed. Students and parents/guardians will be held responsible for any violations that occur.

Personally owned devices used during school hours and school sponsored activities are subject to reasonable searches by school administration. Students and families have no expectation of privacy on devices used for school purposes.

The University Laboratory School is committed to fostering Internet safety. On the University Laboratory School campus you may only connect to the JRBOWS network. Any attempts to defeat or bypass the JRBOWS network may result in ULS administrative disciplinary action.

University Laboratory School uses Hapara as an instruction management tool during the school day which allows teachers to organize, manage, and monitor learning. To allow the operation of Hapara, **students are required to sign into Chrome using their ULS-issued account for every class period.**

ULS does not accept any responsibility for the privately-owned device, and as such, will not perform any maintenance or repairs on BYOD equipment. Students and parents alone will be responsible for lost, damaged, or misused equipment. If a family cannot immediately replace a device, the student will have the option to borrow one from the school on a daily basis once the “Responsibility Contract for students borrowing a school device on a daily basis” is signed.

Device Administrator Rights

Students must have administrator rights to their devices. Failure to provide this control to students may hinder their ability to participate in class as they may not be able to download necessary applications.

Third Party Applications

Due to the nature of the technology, students will have the ability to download third party applications **not sanctioned** by ULS Administration or part of the ULS academic program. It is the responsibility of the student and the parent to carefully read any user agreements for third party applications and to abide by all laws regarding age to use or purchase said applications. ULS is absolved of all responsibility as it relates to student use/purchase of any and all third party applications.

Games

Students may not play games on their devices during school hours. Students who choose to play games during school hours will face disciplinary action.

Device Charging

It is the responsibility of the student to ensure their device is **fully charged** when coming to school each day. Failure to do so will directly hinder the student's ability to participate in class, which could potentially impact a student's performance and grade. Students must **never** attempt to charge a device in an unsanctioned outlet as irreparable damage could be caused to the device. ULS accepts no responsibility for devices damaged while charging at school.

Guidelines for caring for your device

Securing your device

Never leave your device unattended or unsecured while on or off-campus. If you leave your device in your locker, you must lock your locker.

Do not bring your device to classes not requiring them. Any time you are going to a class where your device will NOT be used it must be placed in your locked locker.

Suggestions for using your device at school

Devices should only be out of their cases and used in settings that are appropriate for use.

For prolonged periods of inactivity, you should shut down your device completely. This will help to conserve the life and charge of the battery.

Please be aware that overloading or overstuffing the device case/sleeve will damage the device. Textbooks, notebooks, binders, or other school supplies should NOT be in the same section of the device case/sleeve as the device itself. Take precaution when placing the case on a flat surface. Never sit or place any object on the device case.

Liquids, food and other debris can damage the device. You should avoid eating or drinking while using the device. DO NOT keep food or food wrappers in the device case/sleeve.